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# **boolrule Documentation**

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boolrule is a simple boolean expression evaluation engine.

boolrule was built by the team at [tails.com](https://tails.com) to evaluate conditional edges between nodes in a graph-like structure, though we've found numerous uses for it since.

Contents:



Simple boolean expression evaluation engine.

- Free software: MIT license
- Documentation: <https://boolrule.readthedocs.io>.

## 1.1 Features

Compare simple boolean statements:

```
>>> rule = BoolRule('5 > 3')
>>> rule.test()
True
>>> rule = BoolRule('5 < 3')
>>> rule.test()
False
```

Evaluate boolean statements against a context dict:

```
>>> can_buy_beer = BoolRule('user.age_years >= 18')
>>> can_buy_beer.test({'user':{'age_years': 12}})
False
>>> can_buy_beer.test({'user':{'age_years': 20}})
True
```

Combine conditions with and and or operators to produce complex expressions:

```
>>> is_hipster = BoolRule('address.postcode.outcode in ("E1","E2") or user.has_beard_
↳ = true')
>>> address = {
>>>     'postcode': {
>>>         'outcode': 'E1'
>>>     }
>>> }
```

```
>>> }
>>> is_hipster.test({'has_beard': False, 'address': address})
True
```

## 1.2 Credits

Made possible by the excellent [pyparsing](#) library.

This package was created with [Cookiecutter](#) and the [audreyr/cookiecutter-pypackage](#) project template.



### 2.1 Stable release

To install boolrule, run this command in your terminal:

```
$ pip install boolrule
```

This is the preferred method to install boolrule, as it will always install the most recent stable release.

If you don't have [pip](#) installed, this [Python installation guide](#) can guide you through the process.

### 2.2 From sources

The sources for boolrule can be downloaded from the [Github repo](#).

You can either clone the public repository:

```
$ git clone git://github.com/tailsdotcom/boolrule
```

Or download the [tarball](#):

```
$ curl -OL https://github.com/tailsdotcom/boolrule/tarball/master
```

Once you have a copy of the source, you can install it with:

```
$ python setup.py install
```



The entirety of boolrule's functionality is encapsulated in the BoolRule class.

## 3.1 Getting started

The simplest use case is evaluating simple, self-contained expressions:

```
from boolrule import BoolRule

expression = '5 > 10'
rule = BoolRule(expression)
rule.test()  # False
```

However, the real power of boolrule comes when the expression makes use of values from the context dict passed to the *test()* method:

```
from boolrule import BoolRule

expression = 'content.is_published = true and user.level in content.allowed_levels'
rule = BoolRule(expression)

context = {
    'user': {
        'level': 'super',
    },
    'content': {
        'is_published': True,
        'allowed_levels': [
            'admin',
            'super'
        ]
    },
}
```

```
if rule.test(context):  
    # Let the user see the content  
    pass
```

## 3.2 Lazy compilation

By default the expression is compiled when you create a new `BoolRule` object. If you're instantiating a lot of `BoolRule` instances but are only likely to call `test` on a few of them (because you're looking for just the first match, for example) then you can use the optional `lazy`` argument in the call to `BoolRule`` to defer compilation until the first call to `test()`:

```
rules = [  
    BoolRule(expression, lazy=True)  
    for expression in expressions  
]  
  
if any(r in rules.test(context)):  
    # Do a thing  
    pass
```

## 4.1 BoolRule

**class** boolrule.**BoolRule** (*query*, *lazy=False*)

Represents a boolean expression and provides a *test* method to evaluate the expression and determine its truthiness.

**Parameters**

- **query** – A string containing the query to be evaluated
- **lazy** – If `True`, parse the query the first time it's tested rather than immediately. This can help with performance if you instantiate a lot of rules and only end up evaluating a small handful.

**test** (*context=None*)

Test the expression against the given context and return the result.

**Parameters** **context** – A dict context to evaluate the expression against.

**Returns** `True` if the expression successfully evaluated against the context, or `False` otherwise.

## 4.2 Exceptions

**class** boolrule.**MissingVariableException**

Raised when an expression contains a property path that's not supplied in the context.

**class** boolrule.**UnknownOperatorException**

Raised when an expression uses an unknown operator.

This should never be thrown since the operator won't be correctly parsed as a token by `pyarsing`, but it's useful to have this hanging around for when additional operators are being added.



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## Writing boolean expressions

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The grammar supported by boolrule is fairly simple but powerful.

### 5.1 Whitespace

Except within string literals, all whitespace is ignored.

### 5.2 Literals

Numeric literals are written as bare numbers. Floating point and exponent-based numbers are supported:

```
10          # int
-10         # int with optional sign
10.5        # float (without optional sign)
10.5E-3     # equivalent to 0.0105
```

String literals can be single or double quoted:

```
"Hello, world"
'boolrule rulez'
```

Boolean literals are the bare values `true` and `false`

None type is the bare value `none`

### 5.3 Property paths

In order to reference values from the context passed into the `test()` method you specify the path to the property as a dot-separated identifier:

```
foo
foo.bar
foo.bar.baz
```

At evaluation time, these will map to either object attributes or dict keys in that order.

## 5.4 Basic comparison operators

Operator	Description	Example
<code>=, ==, eq</code>	Equality	<code>foo == 5</code>
<code>!=, !=, ne</code>	Inequality	<code>bar != 5</code>
<code>&gt;, gt</code>	Greater than	<code>foo &gt; 5</code>
<code>&gt;=, gte</code>	Greater than or equal to	<code>foo &gt;= 5</code>
<code>&lt;, lt</code>	Less than	<code>foo &lt; 5</code>
<code>&lt;=, lte</code>	Less than or equal to	<code>foo &lt;= 5</code>
<code>is</code>	Identity	<code>foo is True</code>
<code>isnot</code>	Inverse identity	<code>foobar isnot True</code>

## 5.5 Logical operators

Operator	Description	Example
<code>and</code>	Logical and	<code>foo == 5 and bar &lt; 10</code>
<code>or</code>	Logical or	<code>bar == 5 or bar &lt; 10</code>

## 5.6 Membership operators

Operator	Description	Example
<code>in</code>	Is a member of	<code>foo in ("a", "b", "c")</code>
<code>notin</code>	Is not a member of	<code>foo not in ("a", "b")</code>

## 5.7 Nested expressions

You can use parentheses to nest expressions:

```
foo > 5 and (10 < bar or bar > 20)
```



Contributions are welcome, and they are greatly appreciated! Every little bit helps, and credit will always be given. You can contribute in many ways:

## 6.1 Types of Contributions

### 6.1.1 Report Bugs

Report bugs at <https://github.com/tailsdotcom/boolrule/issues>.

If you are reporting a bug, please include:

- Your operating system name and version.
- Any details about your local setup that might be helpful in troubleshooting.
- Detailed steps to reproduce the bug.

### 6.1.2 Fix Bugs

Look through the GitHub issues for bugs. Anything tagged with “bug” and “help wanted” is open to whoever wants to implement it.

### 6.1.3 Implement Features

Look through the GitHub issues for features. Anything tagged with “enhancement” and “help wanted” is open to whoever wants to implement it.

## 6.1.4 Write Documentation

boolrule could always use more documentation, whether as part of the official boolrule docs, in docstrings, or even on the web in blog posts, articles, and such.

## 6.1.5 Submit Feedback

The best way to send feedback is to file an issue at <https://github.com/tailsdotcom/boolrule/issues>.

If you are proposing a feature:

- Explain in detail how it would work.
- Keep the scope as narrow as possible, to make it easier to implement.
- Remember that this is a volunteer-driven project, and that contributions are welcome :)

## 6.2 Get Started!

Ready to contribute? Here's how to set up *boolrule* for local development.

1. Fork the *boolrule* repo on GitHub.
2. Clone your fork locally:

```
$ git clone git@github.com:your_name_here/boolrule.git
```

3. Install your local copy into a virtualenv. Assuming you have virtualenvwrapper installed, this is how you set up your fork for local development:

```
$ mkvirtualenv boolrule
$ cd boolrule/
$ python setup.py develop
```

4. Create a branch for local development:

```
$ git checkout -b name-of-your-bugfix-or-feature
```

Now you can make your changes locally.

5. When you're done making changes, check that your changes pass flake8 and the tests, including testing other Python versions with tox:

```
$ flake8 boolrule tests
$ python setup.py test or py.test
$ tox
```

To get flake8 and tox, just pip install them into your virtualenv.

6. Commit your changes and push your branch to GitHub:

```
$ git add .
$ git commit -m "Your detailed description of your changes."
$ git push origin name-of-your-bugfix-or-feature
```

7. Submit a pull request through the GitHub website.

## 6.3 Pull Request Guidelines

Before you submit a pull request, check that it meets these guidelines:

1. The pull request should include tests.
2. If the pull request adds functionality, the docs should be updated. Put your new functionality into a function with a docstring, and add the feature to the list in README.rst.
3. The pull request should work for Python 2.6, 2.7, 3.3, 3.4 and 3.5, and for PyPy. Check [https://travis-ci.org/tailedcom/boolrule/pull\\_requests](https://travis-ci.org/tailedcom/boolrule/pull_requests) and make sure that the tests pass for all supported Python versions.

## 6.4 Tips

To run a subset of tests:

```
$ py.test tests.test_boolrule
```



## CHAPTER 7

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### Credits

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#### 7.1 Development Lead

- Steve Webster <spjwebster@gmail.com>

#### 7.2 Contributors

None yet. Why not be the first?



#### 8.1 0.2.0 (2016-10-27)

- Fixed error caused by refactor from internal codebase that was preventing deep context level values from being referenced in a substitution value

#### 8.2 0.1.2 (2016-09-30)

- Improved documentation

#### 8.3 0.1.1 (2016-09-30)

- Made `context` optional
- Improved documentation

#### 8.4 0.1.0 (2016-09-30)

- First release on PyPI.





## CHAPTER 9

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### Indices and tables

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